

Human Computer Interaction

Usability Evaluation Report

Dated

03/13/2026

Prepared By

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SIGNATURES: Eliad Spraggins

Brief Description of User

<< Give a brief description of the user that you selected as a participant. The description should contain the user's profile/demographic, his/her skill level in using the system/device, and the reasons for selecting him/her. It should *not* contain any personally identifiable information.>>

The user is 23 year old male that enjoys outdoor sports, he is busy working on becoming better and that comes with a lot of commitment and discipline. The user does not have enough time to keep track of medications and appointments because he isn't elderly and is fit.

Feedback & Critical Incidence

<< Record your observations in the table on the following page, based on your observations and notes taken during the usability evaluation

Description of columns in the table are as follows:

Prototype Screen/Page:

Which screen of the user interface the user was evaluating at the point of feedback/critical incidence/problem.

Reference:

This column should be used to relate an item back to a specific point in the session. The reference can be to a specific line number in the transcript above or a time code.

User feedback / critical incidence / problem:

This column may contain :

- Feedback (positive or negative) given by the users, **or**
- Critical incidences (breakdowns or problems encountered by users) and/or mistakes committed by users.

Reason for negative feedback / breakdown:

Briefly explain the reason for a breakdown or any negative feedback.

Make the screens bigger for the dashboard.

Scope:

Describe the scope of the feedback or the problem; include whether the scope of the issue is throughout the system/device or within a specific screen or screens. If the problems are specific to a page, include the appropriate page reference.

Dashboard screens just a little bigger everything seems comprehensible.

Severity (H/M/L) :

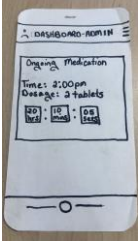
Your assessment as to whether the implication of the feedback is *low*, *medium*, or *high* severity, and the **justification** for that rating.

I think it is a low implication because we drew the boxes to be small to fit in the information that we needed to display.

Way(s) to rectify:

Suggestion for the modifications that might be made to the user interface to address the issue or issues in this row. You MUST include trade-offs to be credible. If you can't think of some bad trade-off, say so.

Usability Evaluation Feedback Analysis

#	Prototype screen	Reference	Users feedback/critical incidence/ problem	Reason for negative feedback / breakdown	Scope which interface /function is impacted	Severity (High/ Medium/ Low) and Justification for giving that rating	Way(s) to rectify and any Tradeoffs (i.e., why the fix might not work)
1		Wants the dashboard to be smaller visually.	Said the dashboard with the medications, timer and appointment status was too big for him.	Maybe he wants something simpler visually?	Little to no impact, function is good.	Low, he used the screens without any problems.	We need to reevaluate what we did and see if we need to make any changes

Picture 1

